September 2012 v.2 (updated Sep 4, 2012)						
Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
						1 DW reports and/ or CFS Production reports complete month-end data Normal DW refresh
2	3 HOLIDAY	4 LABOR: Reverse Aug Month-end Estimate	5 LABOR: PP17	6 LABOR: PP17 SURCHARGES	7 LABOR: Month-End Estimates SURCHARGES	8
	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh
9	10 CA O/U Reversal – Part C	11	12	13	14	15
	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh
16 LABOR: Reverse Preliminary Month-end Estimate. SURCHARGES PP18 SURCHARGES	17 GL: Update AR Trial Table	18	19	20	21	22
Special DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh	Normal DW refresh
23	Normal DW refresh	25 LABOR: SEP NOAA CORPS SURCHARGES DISBURSEMENTS: Last run for Sep SLTs SLTs to be approved for Sep are due to FMB by 6:00 pm ET Normal DW refresh	Normal DW refresh	27 SLTs: 12:00 NOON ET Final Approval CA SURCHARGES processed prior to the "Tier ONE" closing Normal DW refresh	28 CFS G/L YEAR-END PRELIM CLOSING 7:00 AM ET Close Tier 1 WIP CA O/U Process. 12:00 NOON ET Close Tier 2 Stage-1 Special DW refresh	29
30						

7 AM

The following modules will be placed in PRELIMINARY close for the September 2012 General Ledger

PR - Purchase Requisitions (Commitments)
PO - Purchase Orders (Obligations, etc.)

AP - Accounts Payable (Invoices and Receiving Tickets, etc.)

<u>12 noon</u>

The following modules will be placed in PRELIMINARY close for the September 2012 General Ledger

BE - Budget Execution (Resources, Apportionments, Allotments, BOPs. (Eg. FM060)

NOTE: Month end G/L closing process does NOT prohibit end users from entering BOPs.

AR - Accounts Receivable

ALLOC - Cost Accumulation/Allocation (Surcharges, etc.)

The Cost Accumulation Over/Under (CA O/U) process will run on September 28, 2012.

GJ - General Journal (GJs may be entered until 12 noon)

GL - General Ledger